

PROFESSIONAL EXPERIENCE



Social Point - Barcelona

Senior Game Designer | Sep. '15 - Present

- Worked in multiple released titles: "Dragon City", "World Life", "Tasty Town", "World Chef".
- Won 3 silver and 1 golden medals in 4 different game jams with 4 different teams.

Gameloft - Barcelona

Senior Game Designer | Feb. '13 - Aug. '15

- "Despicable Me: Minion Rush": Liveops systems, monetisation, mini-games & level design.
- R&D for different titles. Pitched proposals for: "Ice Age", "Avengers: Age of Ultron" and others.

Gameloft - New York City

Lead Game Designer | Mar. '08 - Jan. '11

- Designed and led small teams in multiple java titles like: "COPS", "Spider-man", "Far Cry 2", "High School Hookups"...
- Successfully helped the studio transition into its first 3D iPhone game ("Star Battalion").

Gameloft - Barcelona & Paris

Game Designer | Nov. '06 - Jun. '08 (incl. 6 months in Paris HQ)

- Designed and led "KO Legends" a Boxing Game for Java cell phones.
- Worked for 6 months in Paris headquarters on a 3D FPS for Java devices. (Canceled)

Villarrosás - Barcelona (currently: &Rosàs)

Junior Art Creative | Oct. '05 - Oct. '06

- Produced and coordinated art for brands like "Nike", "Honda", "Dewar's", "Damm"...

EDUCATION



Sichuan University - Chengdu

Chinese Language Program | Feb. '11 - Jul. '12

- Achieved "HSK 5" certification in mandarin (Intermediate).
- Awarded by the European Union through the "China Scholarship Council".

Elisava, School of Design & Engineering

Higher Degree in Design | Oct. '01 - Jul. '05

- Double degree with "University of Southampton" (England) *Bachelor of Arts in Design*.
- For 3 years, worked part-time in the university's publishing department.
- Took part in different student clubs: "Travelling" (Student Magazine) & "Cinètic" (Film Club)

SKILLS



- **Art & Design:** Photoshop, Illustrator, AdobeXD.
- **Data handling & Economy:** Google Sheets, SQL.
- **Programming & Game Engines:** C# (Unity), Python (Godot), Lua (Pico 8), Git.
- **Others:** Dabbled in 3ds Max, Cinema 4D, Blender, HTML, CSS, After Effects, InDesign, etc.

LANGUAGES



- **Catalan & Spanish:** Mother tongue.
- **English:** Fluent.
- **Japanese:** Upper beginner (JLPT N4)
- **Chinese:** Totally forgotten, reached intermediate level, HSK5 (2012)